SAM KOCH SOUND DESIGNER / AUDIO PRODUCER

SUMMARY

I am a versatile creative with a background designing sound and audio for products and experiences. My background in sound design and technology gives me a valuable perspective while working in fast-paced, dynamic environments.

EXPERIENCE

Freelance Sound Designer, Music Composer

2012 - Present

Google, Mountain View, CA

Sound Designer

April 2017 – June 2018

- Created sonic assets to improve the overall User Experience of Google Products
- Designed original sounds for a variety of software and hardware products including the Google Assistant, Pixel, and Google Home
- Collaborated cross-functionally with designers, engineers, and product managers within Google UX and Engineering organizations

Music Operations Specialist

April 2016 – April 2017

- Solved a wide range of user problems within Google Play Music concerning store quality, customer and creator support, and internal workflows
- Assisted with launch and oversaw day-to-day operations of Google Play Podcasts
- Kept music library up-to-date through constant communication with external record labels

Content Review Coordinator

February 2015 – April 2016

- Reported audio and video issues to studio partners, ensuring Google Play Movies and TV content met professional standards
- Reviewed hundreds of domestic and international TV assets before they went live on the Google Play Store

M Squared Productions, San Francisco, CA

Studio Assistant

January 2014 – February 2015

- Assisted with audio production and audio mixing on a variety of TV commercials
- Clients included Toyota, McDonalds, and Salesforce

SKILLS

Sound Design

Sonic Branding, Voice UI, TTS and Speech Recognition Interfaces, Video/Audio Editing, Music Composition, Hardware and Software Sound Design, Dialog Editing, Ableton Live, Logic, Protools, Unity Sound

User Experience

User Research, Information Architecture, User Flows, Wireframes, Prototypes, Interaction Design, User Interfaces, Sketch, Invision, Visual Design, Storyboards, Illustration

EDUCATION

General Assembly

San Francisco, CA Certificate, User Experience Design Immersive September – December 2018

Academy of Art University San Francisco, CA

MFA, Music Production and Sound Design for Visual Media May 2014

Massachusetts College of Art and Design Boston, MA BFA, Illustration May 2008

FREELANCE PROJECTS

2013 - Present Audvisor - UX Music GAIN Fitness - Audio Editing Free Speech For People Doc -Music Composition, Audio Editing 44 North Coffee - Commercial Music Make/Time Podcast - Intro Music TWiB Media - Freelance Producer